

# UNIVERSITAS INTERNASIONAL BATAM

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Faculty of Computer Science  
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## *Tutorial Media Design About Taking Angle And Movement In Camera*

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### **ABSTRACT**

*Tutorial is an academic tutoring that is practiced directly by the tutor to the audience to help smooth the process of independent learning from students both individually and in groups. In designing the media this tutorial aims to be understood by the audience who want to learn about the techniques in taking angles and movements on the camera in the form of video so that the audience can repeat the material provided by the tutor. In designing this video tutorial the method used by the writer is the demonstration method to make it easier for the audience to understand by demonstrating the angle and camera movement rather than just using text. In this design editing application used by the author uses Adobe Premiere Pro cc 2018. The results of this video tutorial design are implemented via YouTube and get 85 viewers and 5 likes.*

*Keywords: Tutorial, Video Tutorial Media, Angle and Movement on The Camera, Adobe Premiere Pro cc 2018, Youtube*