UNIVERSITAS INTERNASIONAL BATAM

Faculty of Information System
Department of Computer Science
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2D ANIMATION VIDEO DESIGN OF HOW TO HANDLE COVID-19 IN DAILY LIFE USING THE APPLICATION ADOBE ANIMATE WITH TECHNIQUES FRAME BY FRAME

> Wisely Goh NPM: 1631009

ABSTRACT

Covid-19 virus has now become a virus that is known to many people, this virus has become one of the viruses that have been included in the category of dangerous viruses and this virus has spread throughout the country. Vaccines for this virus have still not been found, so it's good to take precautions. The purpose of this project is to convey information about how to deal with covid-19 in daily life so that people are not easily infected by the disease. The media used in the form of 2D animated video with mp4 format to make it more effective and efficient which is implemented on Youtube. The method used is the MDLC (multimedia development life cycle) using Adobe Animate CC software as an animation designing platform. The results of the 2D animation video implementation received 156 views, 11 likes and 2 comments.

Keywords: 2D Animation, MDLC (Multimedia Development Life Cycle), Frame by Frame, Covid-19.



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